

	<b>Scoresheet</b> <b>Aussie 2-3, 90m</b>		6-runs of A2-3 (3x double, 3x aussie triple); on a 90m track The 6 runs should be run, in this order, in a single session Use HA scoring for competitions & postal matches Use S scoring (ie. no timing required) for children & S grades
	<b>Applicant's Name:</b>  Horse: Age group: Child <input type="checkbox"/> / Jr <input type="checkbox"/> YR <input type="checkbox"/> // iHBA <input type="checkbox"/>		<b>Club:</b>  <b>Location Of Event:</b>
	<b>Witness:</b> (1 required for postal)		<b>Print Name</b> <span style="float: right;"><b>Signature</b></span>
<b>2<sup>nd</sup> witness:</b> (2 required if grading)		<b>Print Name</b> <span style="float: right;"><b>Signature</b></span>	

### Double shot – 90m

[allotted time = 14s for comps / just canter for S]

Run	Time	Points [target 1] *	Points [target 2]	Time Bonus (max 5pts) / Penalty	Total score
1					
2					
3					
Total arrow points (S score)				Final score	
* if touch arrow before start, mark "D/Q" in score of first target attempted					

### Triple shot – 90m

[allotted time = 14s for comps / just canter for S]

Run	Time	Points* [T 1]	Points [T 2]	Points [T 3]	Target Bonus #	Time Bonus (max 5pts) / Penalty	Total score
4							
5							
6							
Total arrow points + bonuses (S score)						Final score	
* riders may start the run with an arrow nocked # 3 pts for hitting all 3 targets							

<b>Total A 2-3 [STUDENT] score:</b>  = Arrow points + triple shot target bonus	<b>Grade (S1-6):</b>	<b>Total A 2-3 [competition] score:</b>  = Arrow points + triple shot target bonus +/- time bonus/penalty
<b>Applicant's Signature:</b>		<b>Date:</b>

CLEAR FORM