

| Run | Time | Target 1 | Target 2 | Target 3 | Target 4 | Wrong lead penalty | Time penalty (leave blank) | Multiple hit bonus | Total |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Riders can shoot one arrow at each target, only arrows shot in canter count |  |  |  | Multiple of 4 |  |  |  |
| 1 |  |  |  |  |  |  |  |  |  |
| 2 |  |  |  |  |  |  |  |  |  |
| * Arrows must be drawn one by one from a quiver <br> * The par time will be decided after the competition <br> * As of 3 or more hits, the rider gets one bonuspoint for each target hit <br> * The correctness of the lead is judged the moment the horse passes the AC-line. Each incorrect lead =-4 points <br> * The minimum score for a single run is 0 points <br> * Only the run with the highest total score will count |  |  |  |  |  | Final Score |  |  |  |

## Save the North Course

| FINAL SCORE | Applicant's Signature: | Date: |
| :--- | :--- | :--- |

